Fourier Series Example

Let us compute the Fourier series for the function

f(x) = x

on the interval $[-\pi,\pi]$.

f is an odd function, so the a_n are zero, and thus the Fourier series will be of the form

$$f(x) = \sum_{n=1}^{\infty} b_n \sin nx.$$

Furthermore, the b_n can be written in closed form.

Using integration by parts,

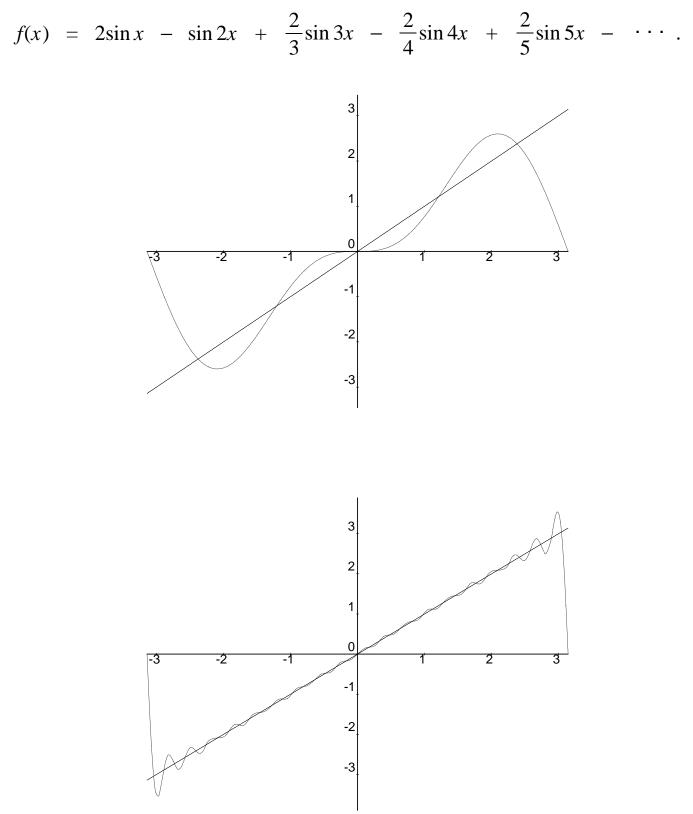
$$b_n = \frac{2}{\pi} \int_0^{\pi} x \sin nx \, dx$$

= $\frac{2}{\pi n^2} (\sin nx - nx \cos nx) \Big|_0^{\pi}$
= $\frac{2}{\pi n^2} (\sin n\pi - n\pi \cos n\pi)$
= $-\frac{2n\pi}{n^2 \pi} \cos n\pi$
= $-\frac{2}{n} \cos n\pi$.

 $\cos n\pi = -1$ when *n* is odd and $\cos n\pi = 1$ when *n* is even.

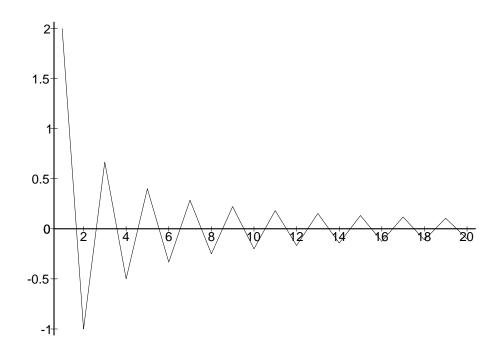
Thus the above expression is equal to 2/n when *n* is odd and -2/n when *n* is even.

Therefore our Fourier series is

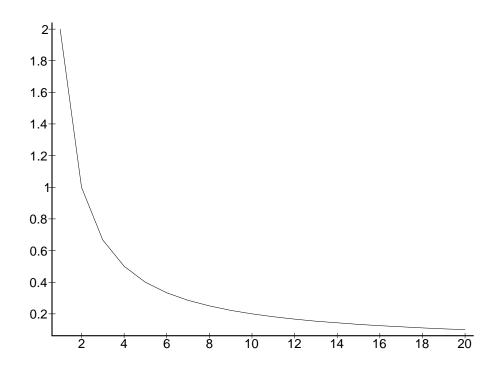


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Approximate Spectrum



Magnitude of Spectrum



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Another Example

let *f* be a *box* function defined on $[-\pi,\pi]$ as follows

$$f(x) = \begin{cases} 0 & \text{if } |x| > 1. \\ 1 & \text{if } |x| \le 1. \end{cases}$$

This function contains two discontinuities.

We have arranged for this function to be an even function, so that its Fourier series is of the form

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos nx.$$

Computing the a_n is easy to do by hand if we simply observe that f is nonzero only over [-1,+1].

Thus

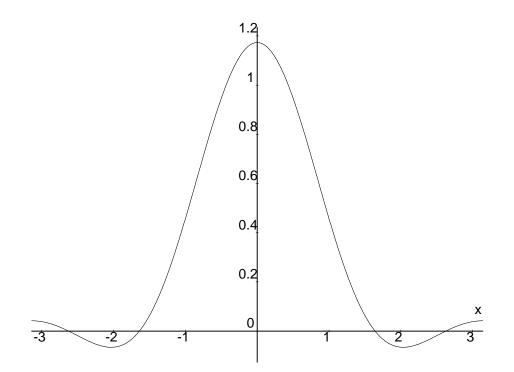
$$a_n = \frac{1}{\pi} \int_{-1}^{+1} f(x) \cos nx, \quad n = 0, 1, 2, \cdots$$
$$= \frac{1}{\pi} \int_{-1}^{+1} \cos nx$$
$$+1$$
$$= \frac{\sin nx}{n\pi} \Big|_{-1}$$
$$= \frac{2}{n\pi} \sin n.$$

Observe that $\sin n / n \rightarrow 1$ as $n \rightarrow 0$.

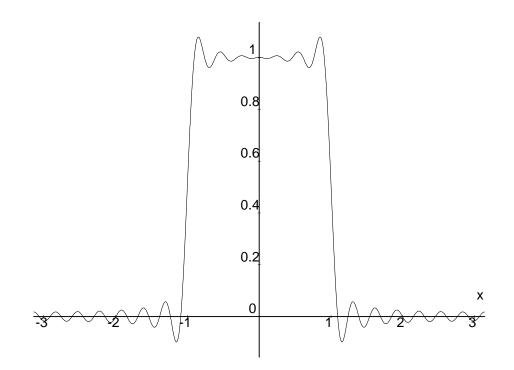
Our Fourier series is therefore

$$f(x) = \frac{1}{\pi} \left(1 + \sum_{n=1}^{\infty} \frac{2}{n} \sin n \cos nx \right).$$

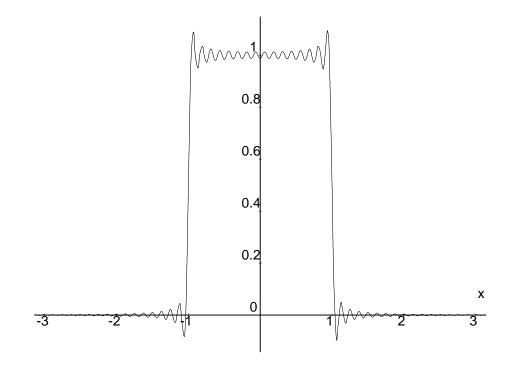
Four terms:



20 terms:



50 terms:



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The Fourier Transform

The *Fourier transform* of a function f(x) is defined as

$$F(\omega) = \int_{-\infty}^{+\infty} f(x) e^{-i\omega x} dx,$$

and the *inverse Fourier transform* of $F(\omega)$ is

$$f(x) = \frac{1}{2\pi} \int_{-\infty}^{+\infty} F(\omega) e^{-i\omega x} d\omega,$$

where $i = \sqrt{-1}$.

F is the *spectrum* of *f*.

When *f* is even or odd, the Fourier transform reduces to the *cosine* or *sine* transform:

$$F_c(\omega) = \frac{2}{\pi} \int_0^{+\infty} f(x) \cos \omega x \, dx.$$

$$F_s(\omega) = \frac{2}{\pi} \int_0^{+\infty} f(x) \sin \omega x \, dx.$$

These latter two functions can be directly related to the a_n and b_n terms in a Fourier series.

Example: a line again

Let f(x) be x when $x \in [-\pi,\pi]$ and is zero outside this interval.

 $f \operatorname{odd} \rightarrow f \cdot \cos$ is odd, and so

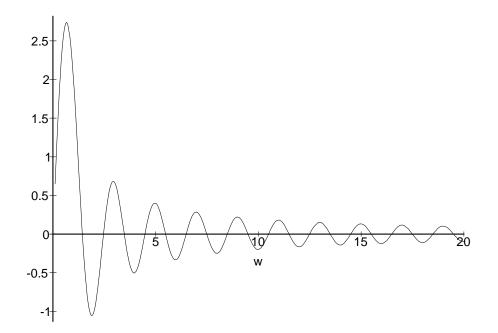
$$F_c(\omega) = 0.$$

On the other hand,

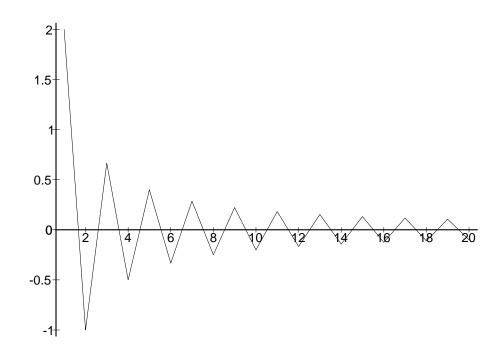
$$F_s(\omega) = \frac{2}{\pi} \int_0^{+\infty} x \sin \omega x \, dx$$

$$= 2 \frac{\sin x \omega - x \omega \cos x \omega}{\pi \omega^2} \Big|_{x=0}^{x=\pi}$$

$$= 2 \frac{\sin \pi \omega - \pi \omega \cos \pi \omega}{\pi \omega^2}.$$



Compare to Fourier series "spectrum".



Yet another example: a box again

box(x) =
$$\begin{cases} 0 & \text{if } |x| > 1. \\ 1 & \text{if } |x| \le 1. \end{cases}$$

Then

$$F(\omega) = \int_{-\infty}^{+\infty} box(x) e^{-i\omega x} dx$$
$$= \int_{-1}^{1} e^{-i\omega x} dx$$

$$= i \frac{e^{-i\omega x}}{\omega} \Big|_{x=-1}^{x=1}$$

$$= i \frac{e^{-i\omega}}{\omega} - i \frac{e^{i\omega}}{\omega}.$$

Recalling that $e^{-i\omega} = \cos \omega - i \sin \omega$, the cosine terms cancel out, and since $i^2 = -1$,

$$F(\omega) = 2 \frac{\sin \omega}{\omega}$$

= $2 \operatorname{sinc}(\omega)$.

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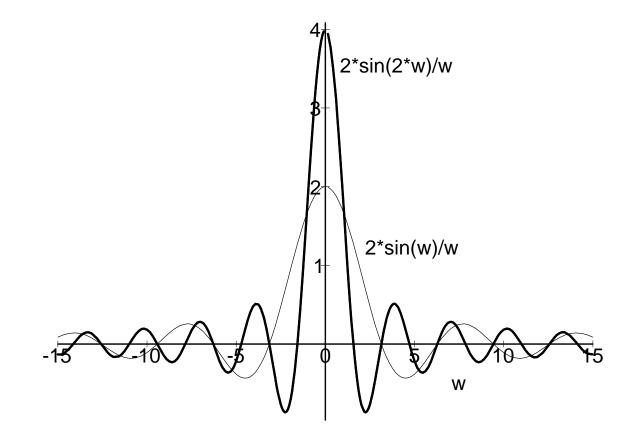
So, FT(box) = sinc, and the reverse is true too..

Furthermore, if

$$\operatorname{box}_k(x) = \begin{cases} 0 & \text{if } |x| > k. \\ 1 & \text{if } |x| \le k. \end{cases}$$

Then it is easy to see that

$$F(\omega) = 2 \frac{\sin(k\omega)}{\omega}$$



Important Theorems

Suppose $F(\omega) = FT(f)$ and $G(\omega) = FT(g)$ are the spectra (i.e., Fourier transforms) of *f* and *g*, respectively, assuming they exist.

The convolution theorem states that

$$\mathbf{FT}(f \ast g) = F G.$$

In other words, convolution in spatial domain is equivalent to multiplication in frequency domain.

The analogous theorem called the *modulation theorem* expresses the duality of the converse operations:

$$\mathbf{FT}(fg) = \frac{1}{2\pi} (F^*G).$$

We therefore have a duality: multiplication of functions in one domain is equivalent under the Fourier transform to convolution in the other. A *low-pass* filter *h* is one that, under a convolution with any function *f*, admits only the frequencies of *f* that fall within a specific bandwidth (i.e., frequency interval) $[-\omega_h, \omega_h]$.

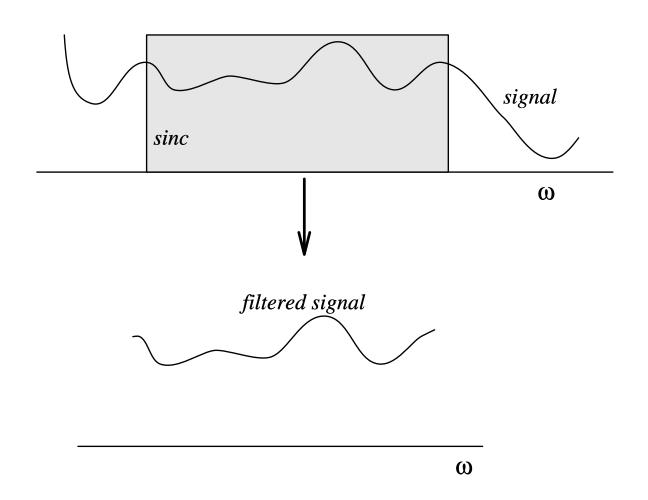
What must the shape of *h* be in frequency domain? I.e., what is FT(h)?

What must the shape of h be in spatial domain?

There is only one ideal (family of) low-pass filter for 1-D signals.

How many classes of ideal low-pass filters are there in 2-D?

The only ideal low-pass filter is a sinc in spatial domain or box in frequency domain.



The effect, in frequency domain, of spatial filtering using a sinc filter.

The Sampling Theorem Revisited

Let f(t) be a band-limited signal. Specifically, let the spectrum $F(\omega)$ of f(t) be such that $F(\omega) = 0$ for $|\omega| > \omega_m$, for some "maximum frequency" $\omega_m > 0$.

Let Δt be the spacing at which we take samples of f(t). Furthermore, we define the circular *sampling rate* ω_s as

$$\omega_s = \frac{2\pi}{\Delta t}$$
.

Then f(t) can be uniquely represented by a sequence of samples $f(i\Delta t), i \in \mathbf{Z}$ if

$$\omega_s > 2\omega_m$$
.

I.e., our sampling rate must exceed twice the maximum frequency of the function.

Important Fact 1:

 $f(x) * \delta(x-a) = f(x-a).$

Convolution with δ creates a copy of *f* shifted by *a* units.

Important Fact 2:

Let $\delta_{\varepsilon}(x)$ denote a box of half-width ε and of area one centred at position x = 0.

Let f(x) be a function that is smooth around $[-\varepsilon, +\varepsilon]$.

Then

 $f(x) \delta_{\varepsilon}(x) \approx f(0) \delta_{\varepsilon}(x).$

As $\varepsilon \to 0$, $\delta_{\varepsilon}(x) \to \delta(x)$,

 $f(x) \delta(x) \approx f(0) \delta(x).$

This multiplication, has the effect of sampling f at x = 0.

More generally,

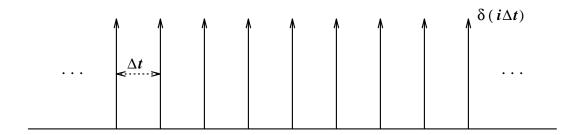
$$f(x)\,\delta(x-a) \approx f(a)\,\delta(x-a),$$

for an arbitrary $a \in \mathbf{R}$.

Thus outside of an integral sign, δ works as a sampling operator.

Sampling Train

Visualise an infinite sequence of "impulses" or δ -functions, with one impulse placed at each sampling position $i\Delta T$ as in



We can define this sampling train or "comb" of impulses as

$$s(t) = \sum_{i=-\infty}^{+\infty} \delta(t-i\Delta t).$$

The summation can be thought of the glue that holds a sequence of impulses together, and because $\Delta t > 0$, the impulses are spaced so that they do not overlap.

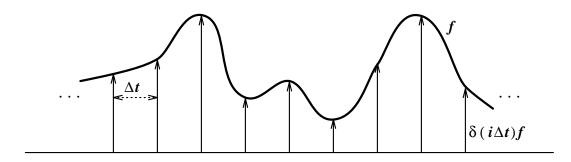
Sampling Operation

We saw that we could effectively sample a function f at a any desired position a by placing a δ -function at a and multiplying it with f.

Therefore, multiplying f with s takes samples of f at our desired positions:

$$f_s = f s = \sum_{i=-\infty}^{+\infty} f(i\Delta t) \,\delta(t-i\Delta t).$$

This new train of "scaled" impulses is:



Basic Argument

Suppose f and s have spectra F and S, respectively. Since f_s is a product of two functions f and s, then the modulation theorem states that its Fourier transform is a convolution:

FT
$$(f_s) = F_s(\omega) = \frac{1}{2\pi} F(\omega) * S(\omega).$$

For our purposes f, and therefore F, is an arbitrary function. However, we can compute the spectrum of s.

It indeed turns out that the spectrum of a train of impulses of spacing Δt is *another* train of impulses in frequency domain with spacing $2\pi/\Delta t$, which we defined above to be ω_s . Formally,

FT(s) = S(
$$\omega$$
) = $\frac{2\pi}{\Delta t} \sum_{k=-\infty}^{+\infty} \delta(\omega - k\omega_s)$.

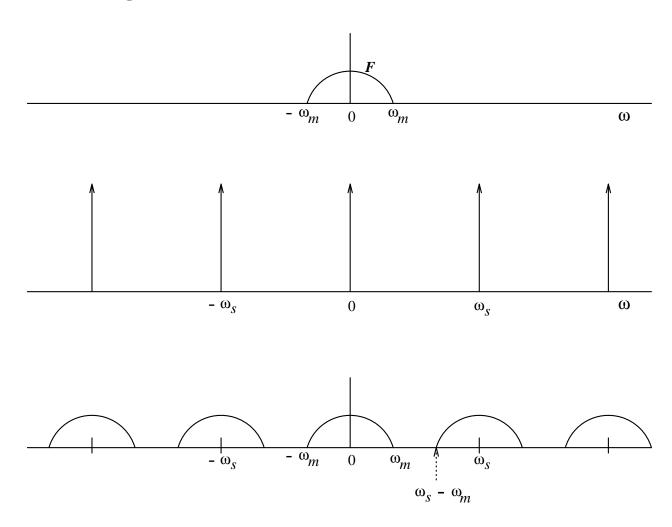
We can put this back into our expression for F_s :

$$F_s = \frac{1}{2\pi} F(\omega) * S(\omega)$$

$$= \frac{1}{2\pi} \cdot \frac{2\pi}{\Delta t} F(\omega) * \left(\sum_{k=-\infty}^{+\infty} \delta(\omega - k\omega_s)\right)$$

$$= \frac{1}{\Delta t} \sum_{k=-\infty}^{+\infty} F(\omega - k\omega_s).$$

The Argument as a Picture



We need to prevent overlap of the spectra, for otherwise we'd have no hope of extracting a single spectrum.

Therefore,

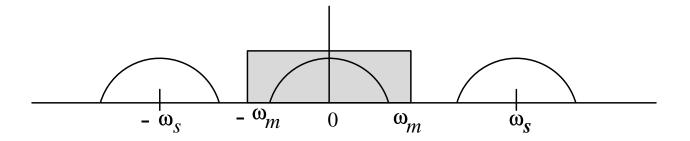
$$\omega_m < \omega_s - \omega_m$$

This implies that

$$\omega_s > 2\omega_m$$

which establishes the theorem.

How do we get the signal back to the real world?



We use a box filter in frequency domain to extract one copy of the spectrum of F from F_s :

$$F(\omega) = F_s(\omega) B(\omega),$$

and by the convolution theorem, we can reconstruct f by convolution:

$$f(t) = f_s(t) * \operatorname{sinc}_B(t),$$

where $sinc_B(t)$ is the inverse Fourier transform of *B*.

Exercise: Suppose our box *B* is to have width ω_b and height Δt . Then show that

$$\operatorname{sinc}_B(t) = \frac{\Delta t \omega_b}{\pi} \operatorname{sinc} \left(\frac{\omega_b t}{\pi} \right).$$

So a sinc is both an ideal low-pass filter AND an ideal reconstruction function (i.e., interpolant).

Analytic Filtering

One possibility: to filter a signal s with a filter f, rather than compute a convolution, we instead:

- compute Fourier transforms *S* and *F*.
- compute SF.
- take the inverse Fourier transform.

Sometimes this even works!

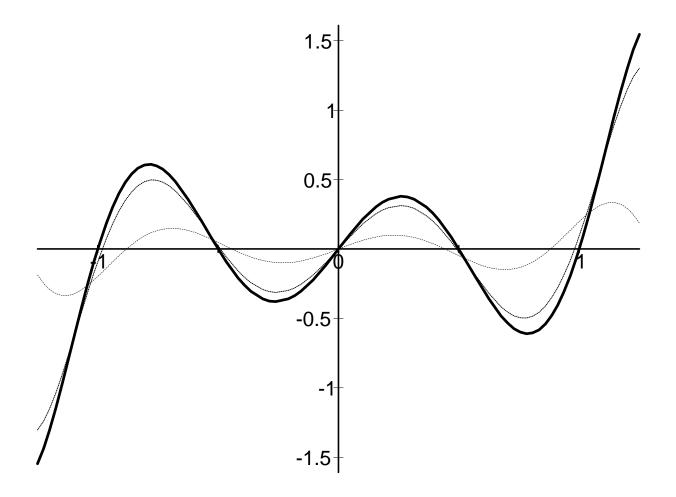
Analytically Filtering a Polynomial

> p; (x-2) (x-1.5) (x-1) (x-.5) x (x+.5) (x+1) (x+1.5) (x+2) > sort(expand(p),x); 9 7 5 3 x - 7.50 x + 17.0625 x - 12.8125 x + 2.2500 x

We can filter *p* as in the following Maple session.

```
> Digits := 5:
                                      # keep output size manageable
> gauss := 1/(sqrt(2*Pi)*s)*exp(-x<sup>2</sup>/(2*s<sup>2</sup>)):
> pg := filter(p,gauss,x):
> collect(sort(collect(pg,x),s),Pi); # make output more readab
          9
(3.1416 x
                         7
                                                 4
                                                                   5
            2
                                                               2
+ (113.10 s - 23.562) x + (53.605 + 1187.5 s - 494.80 s ) x
                                  6
                                                    3
+ (536.05 \text{ s} - 40.252 + 3958.4 \text{ s} - 2474.0 \text{ s}) \text{ x}
                     2
                                6
                                              4
                                                            8
+ (7.0685 - 120.76 s - 2474.0 s + 804.10 s + 2968.8 s ) x)/Pi
```

Graphically, varying the standard deviation



Summary

If we know that a signal is bandlimited (and we know what that limit is), then we have a lower bound for the minimum sampling density.

If the signal is *not* bandlimited, we can prefilter it into one that is. Then we can compute the right sampling rate.

But Is It Practical?

In a word, mostly no, sometimes yes, and occasionally, maybe.